



LENOVO EDUCATION

Smarter
technology
for all

Lenovo



LENOVO ESPORTS

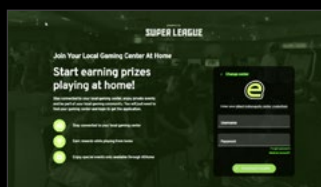
AtHome Client

The AtHome Client allows your gaming community to connect together online. Players participate against players and other communities globally for prizes. Congregate together during social distancing.

EASY TO SETUP

- Cloud-based service, no technical expertise needed
- Players download from your branded landing page
- Customize the interface with your brand
- Easy to sign up, log in, and play

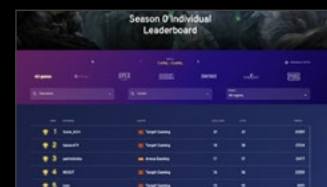
Branded User Landing Page



AtHome Client



Weekly Player Leaderboards



AUTOMATED EVENTS & COMPETITIONS

- Automated stat tracking for top esports titles
- Automated competitive events with casual gameplay
- Take on other schools via engaged player scores
- Automated match ups against the ggCircuit network



UNIVERSITY NETWORK LEADERBOARDS

- University leaderboards show the status of competitions
- Recognize players for game play achievements
- Esports title leaderboards and player match history
- Overcome rivals and celebrate wins



STUDENT ENGAGEMENT THROUGH GAMING

- Students install your branded university app
- Players level up through gameplay
- Online community built through an internet connection
- Garner interest from prospective students

REACH OUT TO YOUR LENOVO REP FOR MORE INFORMATION.